

Computer Science CSCI 355

Digital Logic and Computer Organization

Dr. Peter Walsh

Department of Computer Science

Vancouver Island University

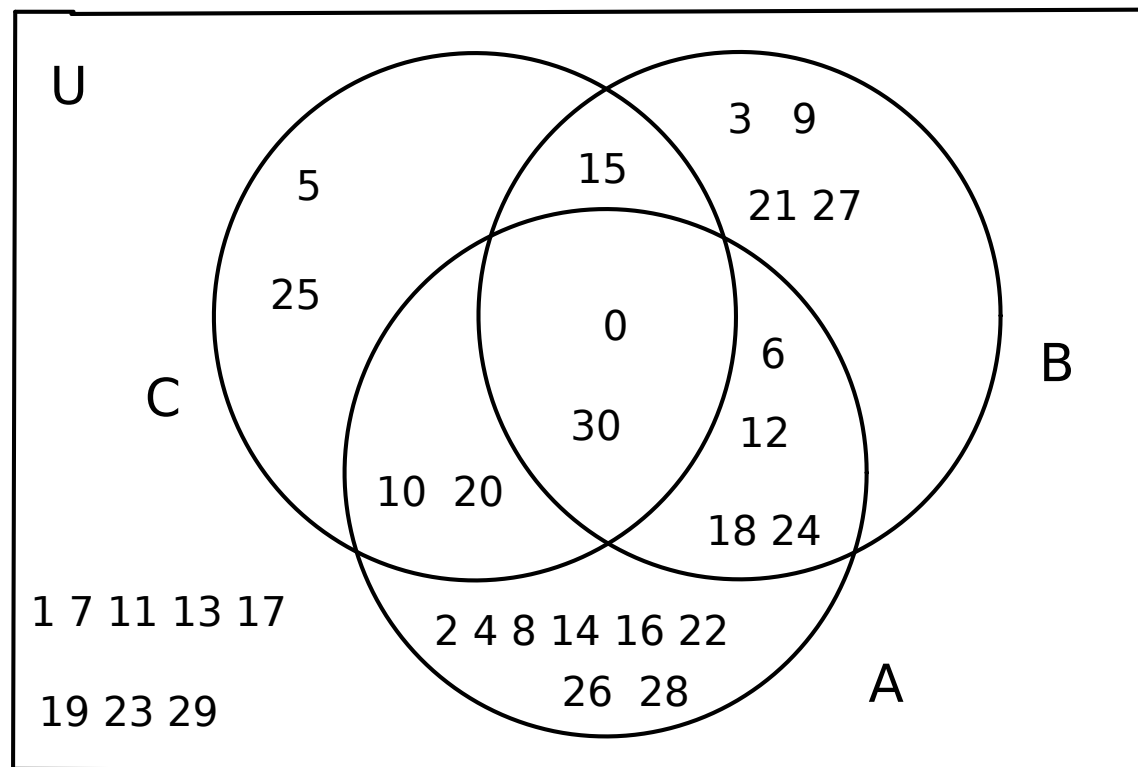
peter.walsh@viu.ca

Set Example

Consider the set of integers from 0 to 30 inclusive where U represents the universe (all 31 integers) and ϕ represents the empty set.

- let A be the set of all multiples of 2 in U
- let B be the set of all multiples of 3 in U
- let C be the set of all multiples of 5 in U

Set Example cont.



Properties

○ Closure

- $\forall x, y \subseteq U, \quad x \cup y \subseteq U$ and $x \cap y \subseteq U$
e.g. $A \cup B \subseteq U$ and $A \cap B \subseteq U$

○ Identity

- $\forall x \subseteq U, \quad x \cup \phi = x$ and $x \cap U = x$
e.g. $A \cup \phi = A$ and $A \cap U = A$

○ Commutativity

- $\forall x, y \subseteq U, \quad x \cup y = y \cup x$ and $x \cap y = y \cap x$
e.g. $A \cup B = B \cup A$ and $A \cap B = B \cap A$

Properties cont.

○ Distributivity

- $\forall x, y, z \subseteq U, \quad x \cap (y \cup z) = (x \cap y) \cup (x \cap z)$
 $\forall x, y, z \subseteq U, \quad x \cup (y \cap z) = (x \cup y) \cap (x \cup z)$
e.g. $A \cup (B \cap C) = A \cup \{15\} = (A \cup B) \cap (A \cup C)$

○ Complement

- $\forall x \subseteq U, \quad \bar{x} = U - x \subseteq U, \quad x \cup \bar{x} = U \text{ and } x \cap \bar{x} = \phi$
e.g. $A \cap \bar{A} = \phi \quad A \cup \bar{A} = U$

Boolean Algebra

- George Boole (1854)
 - introduced a systematic treatment of logic
- Huntington (1904)
 - defined Boolean algebra by providing 6 postulates that must be satisfied viz.,
 - (1) Closure
 - (2) Identity
 - (3) Commutativity
 - (4) Distributivity
 - (5) Complement
 - (6) Distinct Elements ($|U| \geq 2$)
- Shannon (1938)
 - applied Boolean algebra to relay circuitry found in telephone routing switches
 - Distinct Elements ($|U| = 2$)

Switching Algebra

- Two Valued Boolean Algebra
 - defined on a set B with two elements and two binary operators $+$ (OR) and \cdot (AND) which satisfy Huntington's Postulates

Switching Algebra cont.

$$B = \{0, 1\}$$

x	y	x.y	x+y
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	1

Switching Algebra cont.

- Postulate 1 Closure
- Postulate 2 Identity
 - $1 + 0 = 1 \quad 0 + 0 = 0 \quad (x + 0 = x)$
 $1.1 = 1 \quad 0.1 = 0 \quad (x.1 = x)$
- Postulate 3 Commutativity
 - table rows are symmetric i.e.,
 - 01 row is the same as the 10 row
- Postulate 4 Distributivity
 - use Perfect Induction (truth table) to establish
- Postulate 5 Complement
 - $0 + \bar{0} = 0 + 1 = 1 \quad 1 + \bar{1} = 1 + 0 = 1 \quad (x + \bar{x} = 1)$
 $1.\bar{1} = 1.0 = 0 \quad 0.\bar{0} = 0.1 = 0 \quad (x.\bar{x} = 0)$
0 and 1 are the complements of each other

Postulates, Theorems and Axioms

- Postulates
 - fundamental building blocks, assumed to be true
- Theorems
 - inferred from postulates, must be proven
- Axioms
 - small theorems

Proofs (Expression Equivalence)

- Perfect Induction
 - construct truth tables (literal analysis)
- Axiomatic Proof
 - apply Huntington's Postulates
or other Theorems and/or Axioms
- Duality Principle
 - the dual of an expression is found by replacing
all instances of " + " with " . ", all instances of " . "
with " + ", all instances of " 0 " with " 1 " and
all instances of " 1 " with " 0 "
 - if $A = B$ then $A^D = B^D$
- Proof by Contradiction

Theorems

○ Idempotency

- $x + x = x \quad x.x = x$

○ Adsorption

- $x.y + x = x \quad (x + y).x = x$

○ Involution

- $\overline{\overline{x}} = x$

○ DeMorgans

- $\overline{x.y} = \overline{x} + \overline{y}$
 $\overline{x + y} = \overline{x}. \overline{y}$

○ Adjacency

- $(x.y) + (x.\overline{y}) = x$
- $(x + y).(x + \overline{y}) = x$

Adjacency Theorem

○ Proof

$$(x.y) + (x.\bar{y}) = x$$

$$(x.y) + (x.\bar{y}) = x.(y + \bar{y}) \quad (4) \text{ Distributivity}$$

$$= x.(1) \quad (5) \text{ Complement}$$

$$= x \quad (2) \text{ Identity}$$

	y	
x	0	1
0	0	0
1	1	1

Other Logic Operators

x	y																
		Nor								Nand							
0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	0	1	1	1	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1

And Xor Or Xnor