

# linux standard streams

- linux provides a standard stream for text input, referred to as `stdin`. (This stream is used by `cin` and `scanf`.)
- linux provides a standard stream for text output, referred to as `stdout`. (This stream is used by `cout` and `printf`.)
- linux also provides a second output stream for text output, `stderr`, that is conventionally used to display error messages. (This stream is used by `cerr`.)
- scripts, programs, and linux users are able to redirect the two output streams to different locations if they wish (perhaps storing standard output in a file and displaying error messages on screen)

# Example using the two streams

- access to both is provided in `iostream`
  - `cout << "blah blah blah"; // goes to stdout`
  - `cerr << "blah blah blah"; // goes to stderr`
- by default, both streams go to the terminal window, with no visual distinction for the user
- output redirection, used from the linux command line, does allow us to pick/choose what goes where

# One typical use in error handling

```
// get user to keep re-entering values until one is valid
int quantity = -1;
do {
    cout << "Enter the number of items desired as an integer:" << endl;
    cin >> quantity;
    if (cin.fail()) { // cin failed: what they entered couldn't have been an integer
        cin.clear(); // gets rid of an error setting cin has stored
        cin.ignore(LineLen, '\n'); // discards the garbage value still sitting in the input buffer
        cerr << "That was not an integer, please try again" << endl;
    }
    else if (quantity < 0) { // it was an integer, but a negative one
        // (note: no need to do a cin.clear or ignore since it successfully read an int)
        cerr << "The value cannot be negative, please try again" << endl;
    }
} while (quantity < 0);
```

# Redirecting I/O

- from the command line we can redirect standard output to a file using `>` (the `stderr` still goes to the screen)

```
./myprogram > somefile
```

- we can also redirect file content to standard input (so that `cin` reads from the file instead of the keyboard)

```
./myprogram < anotherfile
```

- we can also combine the two

```
./myprogram < anotherfile > somefile
```

# Redirecting stderr

- we can redirect standard err (e.g. the cerr output) using `2>`, in which case the standard output still goes to screen  
`./myprogram 2> somefile`
- we can redirect both to a file using `&>`  
`./myprogram &> somefile`
- we can also redirect the output of one program to be used as input to another using the pipe `|`  
`./firstprogram | secondprogram`